Damage control

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Since I have a decent UPNP client again most of the stuff I listen to is scrobbled to last.fm. So last.fm provides some data about that. But without an explanation those are just meaningless statistics. So here is the explanation.

My music library is an old fashioned collection of ripped audio CDs. On the filesystem they are organized in artist and album directories, but they are played through the MediaTomb UPNP server, with a custom import script that lists all tracks in an artist and album hierarchy, because there are of course also albums with tracks by different artists. That whole bunch is then usually played in a random order. The issue that skews the statistics is that last.fm only counts the number of times a track is played, which doesn't represent the amount of listening. That's because not every track has the same length, and it varies hugely in my music library. Playing a single track by Ben Liebrand takes usually an hour, and some tracks are glued together from three CDs and go on for three hours. From other artists I only have some single collection with a lot of classic three minute tracks which can rack up about twenty plays per hour. Jan Hammer has a lot of short tracks, with the Miami Vice theme being only one minute, and appearing three times in my collection because it's on 3 different CDs. And in between that are a lot of remixes that are longer than the average radio edit, so the weighted average is a bit different than what last.fm shows.

And I cheat by also also scrobbling the tracks I hear when listening to Radio Stad Den Haag.

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