UFC 2009 undisputed Demo

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Looks like a good fighting game. And again, it's not my kind of game, but there wasn't anything annoying about the gameplay. The battle chatter gets annoying after a while. In the future they should have battle chatter generated on the fly by AI, sold on special cards like graphics cards with a couple of gigs worth of voice banks and vocabulary in different languages and a battle chatter API games can use to have a sheer endless flow of comments so the player never hears the same comment when someone is kicked in the balls.

by Roland van Ipenburg http://www.xs4all.nl/~ipenburg/blog/posts/play/2009/05/14/ufc−2009−undisputed/